Monte-Carlo Tracer Particles

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Corentin Cadiou

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IAP, CNRS

Introduction

Different methods

Velocity method

Monte Carlo method

MC Implementation

Is it working?

Discussion

Introduction

Eulerian code (AMR like):

- no subgrid information
- no Lagrangian history of gas

Is it possible to overcome this issue?

• Where does the gas come from?

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- ... [TBC]

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Computational properties

- Cheap (CPU? RAM?)
- Go where the gas goes (star, sinks, grid, dust, ...)

Different methods

Velocity method

Move tracers using tri-linear interpolation of the velocity

$$v_j^p = \text{interpolation} \sum_{\substack{\text{neighbor } j}} v_j$$
 (1)

Pros

- smooth Lagrangian history (trace velocity)
- already implemented in RAMSES!

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Cons

- *does not* follow the gas density: $\int dS v_i^p \rho \neq flux$
- how to trace stars? AGN?
- quite CPU expensive

Move tracers following flux

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- CPU cheap
- follow gas density
- precision \propto N_{tracers}
- move onto stars, sinks, ...
- now implemented!

Cons

- RAM expensive
- noisy Lagrangian history

MC Implementation



First and last equations: Let

$$M_{i,\text{out}} = \sum_{j \wedge i} M_{i \rightarrow j}$$
 if $M_{i \rightarrow j} > 0$,

then for all tracer particles in cell i:

$$p_{i,\text{out}} = \frac{M_{i,\text{out}}}{M_i}, \quad \text{\# Proba. of going out of } i$$
(2)
$$p_{i \to j} = \frac{M_{i \to j}}{M_{i,\text{out}}}, \quad \text{\# Proba. of going from } i \text{ to } j$$
(3)

following S.Genel et al, 13

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 - 3.1 Draw random number r_j .
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Small flux limit: $N_{\text{moved}} \sim \text{Poisson distribution}(p)$

Is it working?

Cosmo





 $$12/19$\ Cosmological Simulation, DM+hydro, left to right: MC tracer, gas and velocity tracers$







Star formation

- SF recipy: mechanical feedback
- homogeneous density







Gas and stars



Gas and star tracers





Discussion

TODO & wishlist:

- Get AGN feedback done (WIP).
- Other SN feedback.
- Quantify diffusion (esp. high flux limit)
- Explore other MC algorithms.

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- Other SN feedback.
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- Explore other MC algorithms.
- Get users!

"SAV" at corentin.cadiou@iap.fr

Thank you! Questions? **Advertisement**

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- sinks
- RT
- $\bullet\,$ custom particle + fluid fields
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