

Notes workshop yt

Introduce main concepts

Dataset

- metadata
- unit system
- config & options
- loadable + derivable fields

Think about it as the method section about the simulation

Ex: `ds = yt.load("output_00080")`

Data Container

- basic metadata
sphere center, radius, ...
- actual data ⚠ data are immutable!

Think about it as the analysis section

Ex: `sp = ds.sphere(center, radius)`
`ad = ds.all_data()`
`grid = ds.covering_grid(left, right, level)`

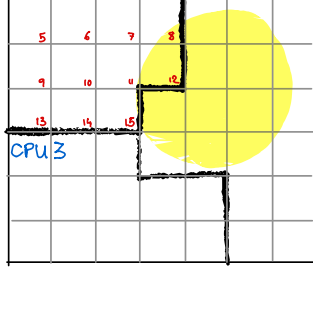
`sp["gas", "density"]` # 1D array

`grid["gas", "temperature"]` # 3D array

Index (this is technical, but useful to understand how yt works)

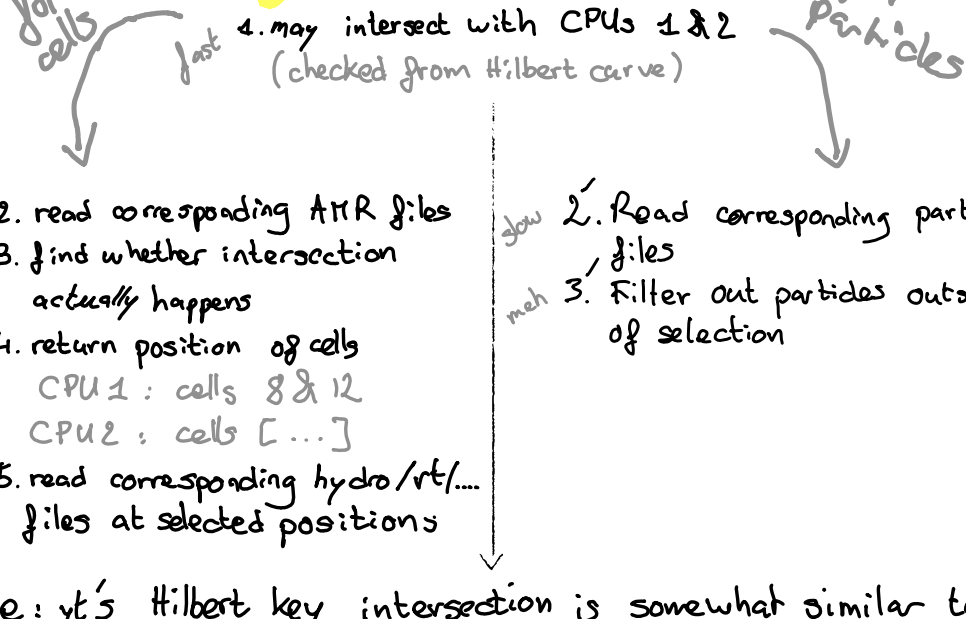
- mapping from (x, y, z, level) to (file, position-in-file)
- built internally from hilbert keys (since yt 4.4) + amr files

One example

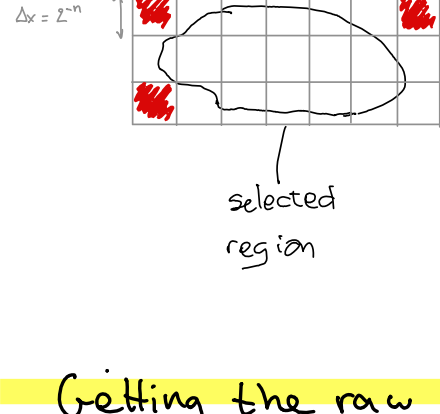


Ex: `ds = yt.load("output_00080")`
 # Will trigger point 1 only
`sp = ds.sphere(center, radius)`
 # Will trigger points 2-5
`sp["gas", "density"]`
 # Will trigger points 2'-3'
`sp["star", "particle-position"]`

What happened internally?



Note: yt's Hilbert key intersection is somewhat similar to the bounding box option in e.g. amr2cube BUT
 - it returns fewer false positives,
 - works with arbitrary 3D geometries.



1. Compute bounding box of selection
2. Split smallest axis into at least three chunks with size $\Delta x = 2^n$
3. Fill bound. box with cubes of size Δx
4. Reject cubes fully outside selection (red)
5. For all others, find range of Hilbert keys at level n in cube
6. Build union of CPUs which have Hilbert key ranges overlapping with any range of step 5.

Getting the raw data

Once you have - a dataset
 - a data container
 you can get the raw data in it.

To list the available fields: `ds.field-list`
 and derived ones: `ds.derived-field-list`

cell based {
 index: amr structure
 hydro, rt: hydro and rt data
 deposit: qties interpolated from particles
 ramses: raw qties as read from disk

particle based {
 io: all particles (DM, stars, ...)
 nbody: collisionless but likely incorrect
 star, DM, tracer: defined if you use particle families

Ex: `ad["gas", "density"]`, `ad["DM", "particle-mass"]`

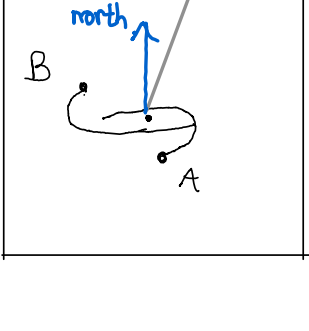
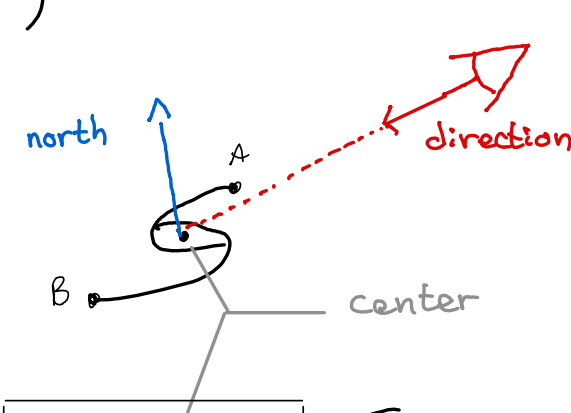
And plotting it

Basic plots can be achieved with
 for cells (`yt.SlicePlot`, `yt.ProjectionPlot`, `yt.OffAxisProjectionPlot`)
 for parts (`yt.ParticleProjectionPlot`)
`yt.PhasePlot`

⚠ All the above take an optional argument "data-source" to provide the data container you want to use. If omitted, yt will use `ds.all_data()`

For off axis projections, you need to specify a camera angle and (optionally) a north vector; without the latter, the plot is defined up to a rotation. north-vector does not affect the camera's direction. Think about it as: direction controls how to make the map, north-vector orients it.

Ex: `yt.OffAxisProjectionPlot(ds, direction, ("gas", "density"), data-source = sp, center = center, width = (20, "kpc"), north-vector = north)`



For example, for a galaxy with angular mom. \vec{j} and some vector \vec{n} s. that $\vec{n} \cdot \vec{j} = 0$,

direction	north vector	resulting view
\vec{n}	\vec{j}	edge-on
\vec{j}	\vec{n}	face-on
$\vec{j} + \vec{n}$	$\vec{j} - \vec{n}$	tilted 45°

Complete example

`ds = yt.load("output_00080")`
 # Assuming 'center' is given
`sp = ds.sphere(center, (100, "kpc"))`
 # Define bulk velocity so that "radial-velocity" is properly defined
`sp.set-field-parameter("bulk-velocity", vel)`

`p = yt.ProjectionPlot(ds, "x", [("gas", "density"), ("gas", "temperature"), ("gas", "radial-velocity"),], data-source = sp, center = sp.center, width = (100, "kpc"), weight-field = ("gas", "density"),`

`p.set_cmap(("gas", "radial-velocity"), "BuOr")`
`p.set_log(("gas", "radial-velocity"), False)`
`p.set_zlim(("gas", "radial-velocity"), -100, 100)`
`p.set_unit(("gas", "radial-velocity"), "km/s")`
`p.save("projection/")`

You should now have density-weighted proj's of your object!

A deeper dive in ... data containers

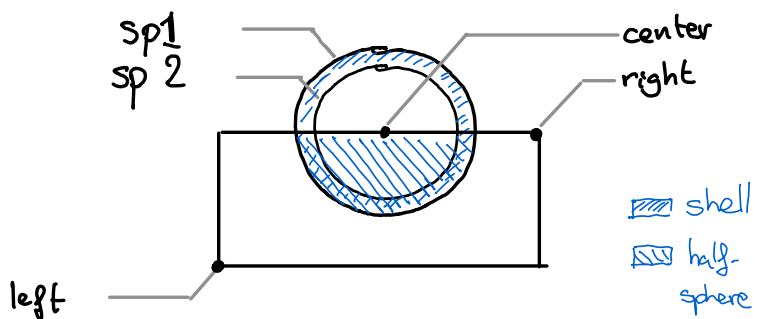
Simple ones: `ds.region(left, right)`
`ds.sphere(center, radius)`
`ds.disk(center, normal, radius, height)`
`ds.all_data()`
`ds.ellipsoid(...)`
`ds.ray(...)`

Interpolations: `ds.covering-grid(...)`
`ds.smooth-covering-grid()`

Making it better: containers can be combined!

Ex: `sp1 = ds.sphere(center, (10, "kpc"))`
`sp2 = ds.sphere(center, (9, "kpc"))`
`lower = ds.region(left, right)`
`shell = sp1 - sp2`
`half-sphere = sp1 & lower`

Boolean or is also supported.



What if I want only regions containing, e.g., cold gas?
`cut-region` to the rescue!

Ex: `sp = ds.sphere(...)`
`cold = sp.cut_region("obj['gas', 'temperature'] < 1e4")`
or equivalently
`cold = sp.include_below("gas", "temperature", 1e4)`

Ex: `sp.cut_region([`
 `"obj['gas', 'temperature'].to('K') < 1e4",`
 `"obj['gas', 'density'].to('mp/cm**3') > 10",`
`])` # select the cold and dense gas



Cut regions end up as mere boolean masks on the cells ... so you can't filter based on particles.

(although you should be able to get particles in selected cells: `cold["star", "particle-mass"]` should only include stars in cold gas).

To filter particles ... use a particle filter!

Mesh-to-particle, particle-to-mesh

Let's assume you have particles and want to "depose" them on the mesh:

```
ds.add_deposited_particle_field(  
    particle_type, field_name, "cic" or "nearest"  
)
```

This will create a field like
`("deposit", "<part type>-<field_name>-<method>")`
that is defined for every cell.

Conversely, you can sample the grid at particle location (super useful with tracers!)

```
ds.add_mesh_sampling_particle_field(  
    field_name, particle_type  
)
```

Ex: `ds.add_mesh... ("gas", "density"),`
 `"gas-tracer")`
`ad = ds.all_data()`
`ad["gas-tracer", "mesh-gas-density"]`
1 this is the value of the gas density,
evaluated at each gas tracer's position